

### Level 3 - On Line

**Line:** 45-foot **Tools:** Carrot Stick, Savvy String, Flag **Zones:** 4 & 5 **Phases:** 1 - 2

**Patterns:** Touch It, Figure-8, Weave, Circle, Push a Ball, & Obstacles.

**Skills:** (Seven Games)

<b>Friendly:</b>	<ul style="list-style-type: none"><li>• Extreme helicopter—slap ground 6 times hard with Carrot Stick and String.</li><li>• Rub and shake flag (plastic bag on Carrot Stick).</li><li>• Stand on pedestal.</li><li>• Hind feet on pedestal.</li></ul>	<ul style="list-style-type: none"><li>• Massage with clippers.</li><li>• Toothpick on neck, turns neck to you, softens (<i>needle simulation</i>).</li><li>• Massage inside ear (not deep!).</li><li>• Ball on horse.</li></ul>
<b>Porcupine:</b>	<ul style="list-style-type: none"><li>• Lead backwards by tail.</li><li>• Lead backwards by hind leg.</li><li>• Lead by ear.</li></ul>	<ul style="list-style-type: none"><li>• Lead by chin.</li><li>• Hold tongue.</li><li>• Lead by mane.</li></ul>
<b>Driving:</b>	<ul style="list-style-type: none"><li>• Point A to Point B, 45-foot Line.</li><li>• Stick to Me. (Move over, slow and fast.)</li></ul>	<ul style="list-style-type: none"><li>• Drive from Z5: one rein.</li></ul>
<b>Yo-Yo:</b>	<ul style="list-style-type: none"><li>• Back and draw towards you (45-foot Line)</li><li>• Jump towards you, stop, and back to obstacle.</li></ul>	<ul style="list-style-type: none"><li>• One hind leg and front leg over a pole.</li></ul>
<b>Circling:</b>	<ul style="list-style-type: none"><li>• 6 – 10 laps at canter.</li><li>• Walk, trot, and canter transitions.</li><li>• Simple change of direction at canter.</li></ul>	<ul style="list-style-type: none"><li>• ‘S’ patterns.</li><li>• Falling Leaf.</li><li>• Obstacles, hills, maintain gait.</li></ul>
<b>Sideways:</b>	<ul style="list-style-type: none"><li>• Fast (on 22 or 45-foot Line).</li><li>• Sideways towards you slow.</li></ul>	<ul style="list-style-type: none"><li>• Sideways over a barrel or log.</li><li>• Along log or fence, keep your feet still.</li></ul>
<b>Squeeze:</b>	<ul style="list-style-type: none"><li>• Jumps to 3 feet, multiple obstacles.</li><li>• Trailer load.</li><li>• Trailer load from fender.</li></ul>	<ul style="list-style-type: none"><li>• Forwards under a low hanging tarp.</li><li>• One foot on a pole.</li><li>• Jump single barrel laying down.</li></ul>

### Level 3 - Freestyle Riding

**Area:** Large Arena, events **Tools:** 2 Carrot Sticks, Snaffle **Phases:** 1-2 **Saddling:** At Liberty. Saddle with a ‘hug’. No negative reactions to cinch.

**Bridling:** Horse seeks bit. **Rein Position:** Casual Rein. Butterfly Rein.

**Patterns:** Follow Rail, Figure-8, Weave, Million Transitions, Question Box, Obstacles, Bullseye, Corner, Sideways Box, 180s, & Clover Leaf

**Skills:** (Seven Games)

<b>Friendly:</b>	<ul style="list-style-type: none"><li>• Passenger Lesson at canter.</li><li>• Bridle and unbridle from your horse’s back.</li></ul>	<ul style="list-style-type: none"><li>• Trail ride.</li><li>• Canter, stop and get off.</li></ul>
<b>Porcupine:</b>	<ul style="list-style-type: none"><li>• Savvy String, keep bridle on.</li><li>• Back up and turn right and left.</li></ul>	<ul style="list-style-type: none"><li>• Refined Direct and Indirect Rein.</li></ul>
<b>Driving:</b>	<ul style="list-style-type: none"><li>• Lateral Flexion, 2 Sticks.</li><li>• Disengage with two Carrot Sticks.</li></ul>	<ul style="list-style-type: none"><li>• Full turn.</li></ul>
<b>Yo-Yo:</b>	<ul style="list-style-type: none"><li>• Transitions: halt-walk-trot- canter (2 Sticks).</li></ul>	
<b>Circling:</b>	<ul style="list-style-type: none"><li>• Carrot Sticks on your shoulders, canter 4 laps, with less than 4 corrections total (1 per lap).</li><li>• Simple change, bowtie.</li></ul>	<ul style="list-style-type: none"><li>• With Casual Reins: canter 4 laps with less than 2 corrections per lap.</li></ul>
<b>Sideways:</b>	<ul style="list-style-type: none"><li>• With 2 Carrot Sticks.</li><li>• 20° Sideways without fence.</li></ul>	<ul style="list-style-type: none"><li>• Over an obstacle.</li></ul>
<b>Squeeze:</b>	<ul style="list-style-type: none"><li>• A log (12”-18”)</li><li>• Turn, face and wait.</li></ul>	<ul style="list-style-type: none"><li>• 2 sticks.</li></ul>

### Level 3 - Liberty

**Area:** Any size corral / arena **Line:** No Line **Tools:** Carrot Stick, Savvy String, Flag **Zones:** 4 & 5 **Phases:** 1 - 2

**Patterns:** Circle, Figure-8, and Weave

**Skills:** (Seven Games)

<b>Friendly:</b>	<ul style="list-style-type: none"><li>• Horse comes to you willingly.</li><li>• Stand on tarp, pedestal.</li></ul>	<ul style="list-style-type: none"><li>• Extreme Zone 1, 2 and 3.</li></ul>
<b>Porcupine:</b>	<ul style="list-style-type: none"><li>• Lead backwards by tail.</li><li>• Lead backwards by hind leg.</li></ul>	<ul style="list-style-type: none"><li>• Lead by ear, chin.</li><li>• Move hind end.</li></ul>
<b>Driving:</b>	<ul style="list-style-type: none"><li>• Draw at walk.</li><li>• Stick to Me at canter.</li></ul>	<ul style="list-style-type: none"><li>• Stick to Me Transitions: walk, trot, canter, halt and back up.</li></ul>
<b>Yo-Yo:</b>	<ul style="list-style-type: none"><li>• Transitions: halt, walk, trot, canter and back up.</li></ul>	
<b>Circling:</b>	<ul style="list-style-type: none"><li>• 6 – 10 laps (trot and canter).</li><li>• Walk, trot and canter.</li><li>• Change of direction at canter with simple change.</li></ul>	<ul style="list-style-type: none"><li>• 3 laps with a barrel.</li><li>• Single spin.</li><li>• Change direction at trot.</li></ul>
<b>Sideways:</b>	<ul style="list-style-type: none"><li>• Slow.</li></ul>	<ul style="list-style-type: none"><li>• Sideways over barrel or log.</li></ul>
<b>Squeeze:</b>	<ul style="list-style-type: none"><li>• Squeeze over barrel.</li></ul>	
<b>7Gs in Corral:</b>	<ul style="list-style-type: none"><li>• All Seven Games at Liberty, change direction optional (extreme Friendly Game).</li></ul>	

### Level 3 - Finesse Riding

**Bits:** Confidence snaffle or Cradle **Contact:** Short reins, medium neck **Posture:** Developing top line **Weight:** On hindquarters **Rhythm:** Rhythm maintained **Energy:**

Calm, responsive **Phases:** 1 – 2 **Rein Position:** Suspension Rein. Outside Rein. Supporting Rein **Shaping:** Snakey Bends. Longitudinal stretching

**Patterns:** Follow Rail, Figure-8, Weave, Million Transitions, Question Box, Obstacles, Bullseye, Corner, Sideways Box, 180s, & Clover Leaf

**Skills:** (Seven Games)

<b>Friendly:</b>	<ul style="list-style-type: none"><li>• Soft feel at trot.</li></ul>	
<b>Porcupine:</b>	<ul style="list-style-type: none"><li>• Leg yields at trot.</li></ul>	
<b>Driving:</b>	<ul style="list-style-type: none"><li>• Legs to support back up (barely visible).</li></ul>	
<b>Yo-Yo:</b>	<ul style="list-style-type: none"><li>• Canter-walk transitions.</li></ul>	<ul style="list-style-type: none"><li>• Simple Changes through walk or trot.</li></ul>
<b>Circling:</b>	<ul style="list-style-type: none"><li>• Medium circles (10 -12 meters), walk-trot-canter.</li></ul>	<ul style="list-style-type: none"><li>• Large circle, canter.</li></ul>
<b>Sideways:</b>	<ul style="list-style-type: none"><li>• Half Pass at walk and trot (10 meters).</li><li>• Shoulder In, walk-trot.</li></ul>	<ul style="list-style-type: none"><li>• Haunches In, walk-trot.</li></ul>
<b>Squeeze:</b>	<ul style="list-style-type: none"><li>• 1/8 Turns on the haunches, forwards and back.</li><li>• Jump and back up.</li></ul>	<ul style="list-style-type: none"><li>• Small jump, 18 inches.</li></ul>